

# Accelerated Life Testing (ALT) Applied to Software Systems



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Load Testing & Benchmarking

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# Outline

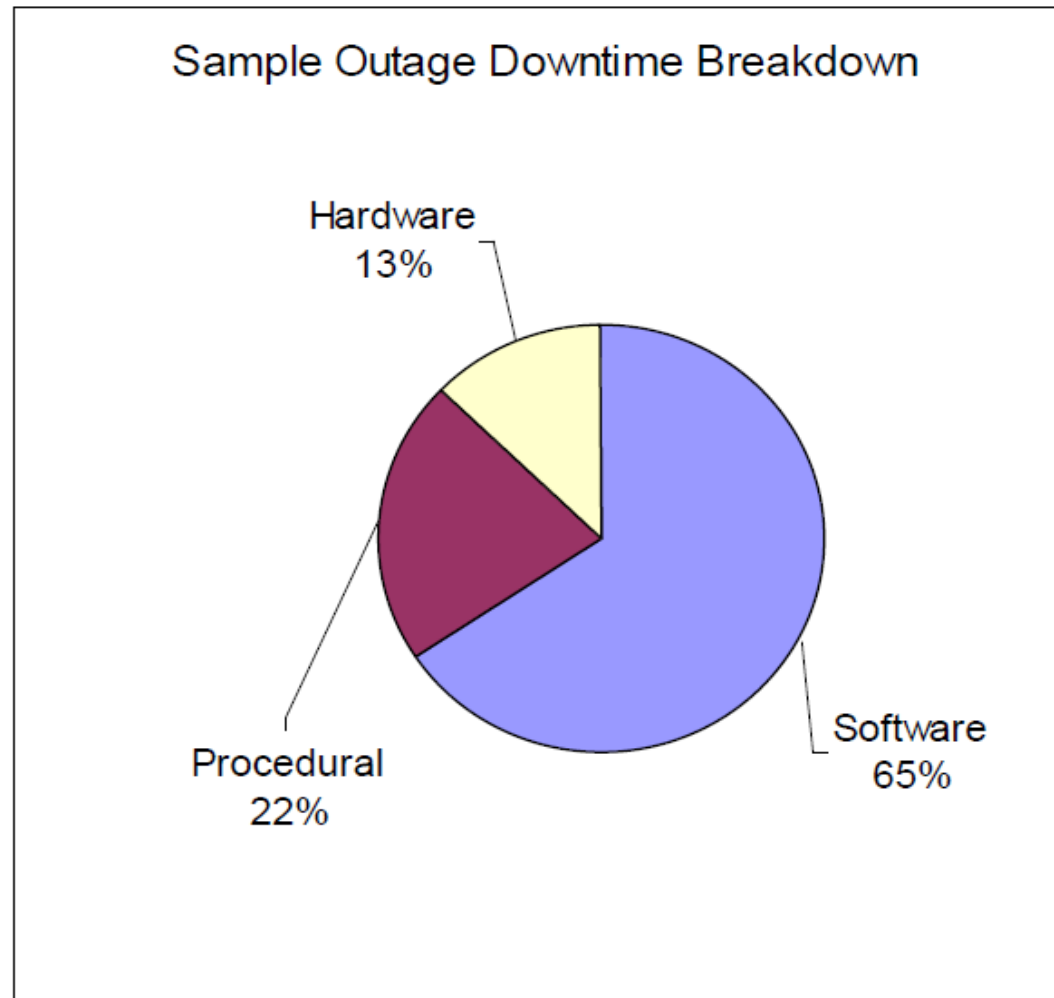
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- Motivation
- Software Aging phenomenon
- Environmental Diversity
- Software Rejuvenation
- Accelerated Life Testing (ALT)
- Applying ALT to Software Systems

# Too many failures and downtime in practice

- Hardware Fault Tolerance & Fault management relatively well developed
- System outages more due to software failures

# Impact of Software Field Problems



# Failures/downtime due to software bugs

The logo for amazon.com, featuring the word "amazon.com" in a bold, black, sans-serif font with a yellow arrow pointing from the 'a' to the 'z'.

Oct. 2012

Amazon Webservices – 6 hours (**Memory leak**)  
Amazon EC2 – 2 hours

The multi-colored logo for Google, with the letters G (blue), o (red), o (yellow), g (blue), l (green), and e (red).

Sept. 2011

Google Docs service outage – 1 hour (**Memory leak**)

# Failures/downtime due to software bugs

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Jul. 2017

Google Cloud Storage service outage (3 hours and 14 min.) - API low-level software bug

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Jul. 2017

Jul. 2017 - Microsoft Azure service outage (4 hours) – Load Balancer Software bug

These examples indicate that even the most advanced tech companies are not offering highly reliable software

# Fault, Error & Failure

- **Failure** occurs when the delivered service no longer complies with the desired output.
- **Error** is that part of the system state which is liable to lead to subsequent failure.
- **Fault** (or **bug**) is adjudged or hypothesized cause of an error.

**Faults (bugs)** may cause **errors** that may lead to **failures**

..... **Fault** → **Error** → **Failure** .....

# Software is a big problem

- Fault avoidance through good software engineering practices does not achieve the goal of low enough **fault density** for large/complex software systems
- Impossible to fully test and remove faults to ensure software is **fault-free**
- Deployed software contain many **bugs** leading to **failures** during operation
- Yet there are stringent requirements for **failure-free** operation

## Key Challenge:

**Reliable software operation given buggy software**



**A possible solution: Software Fault Tolerance**



# Traditional Software fault tolerance

- In the 1970's researchers pondered over the nature of fault tolerance in software systems
- They thought: it does not make sense to use Identical Copies of software for fault tolerance
- This is different from hardware fault tolerance – where redundant components with identical part numbers are used
- If software fails under some workload, its (identical) copy will also fail on this workload
- So, Software fault tolerance traditionally uses **design diversity**

# What is Design diversity?

- Design multiple software versions to the same specifications
  - Use different algorithms,
  - Use different programmers,
  - Use different design/programming languages,
  - Use different development/testing methods
- This is done to minimize the probability of the same bugs in these multiple diverse versions, so as to try to achieve mutual independence from the viewpoint of bugs

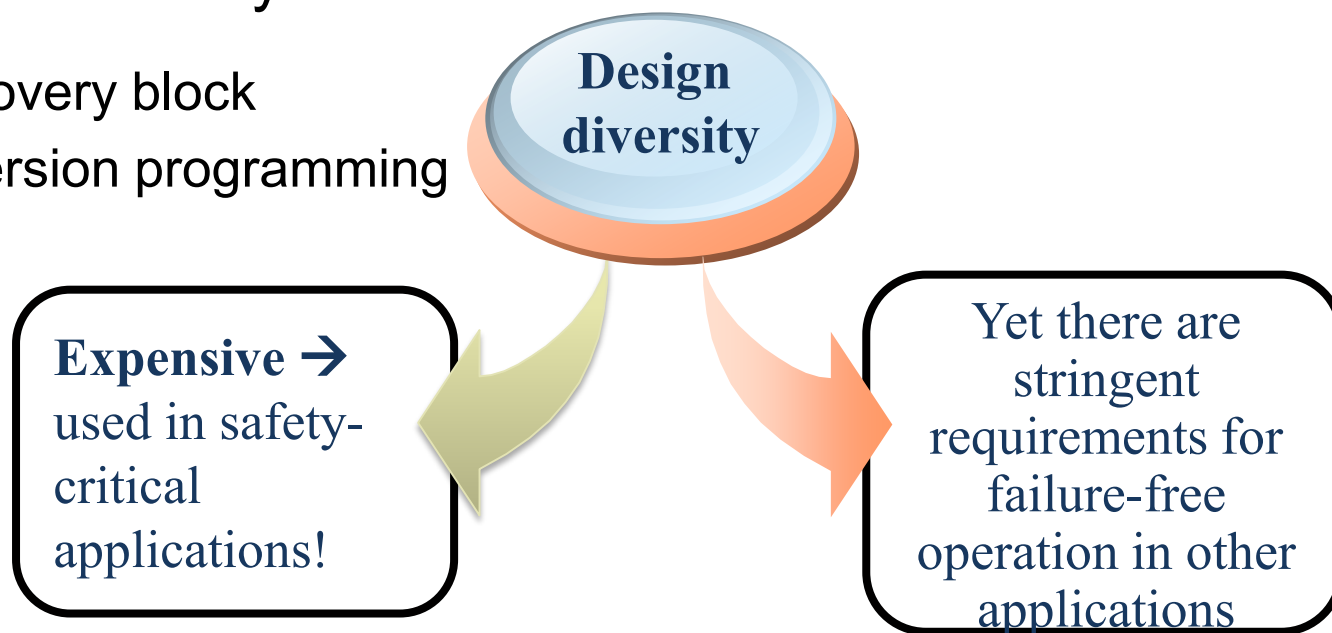
# Classical Software Fault Tolerance

- **Employing Design diversity**
  - **Recovery block**
  - **N-version programming**

# Software Fault Tolerance

## Classical Techniques

- Design diversity
  - Recovery block
  - N-version programming



**Need: *Affordable* Software Fault Tolerance**

**A possible answer: Environmental Diversity**

# Outline

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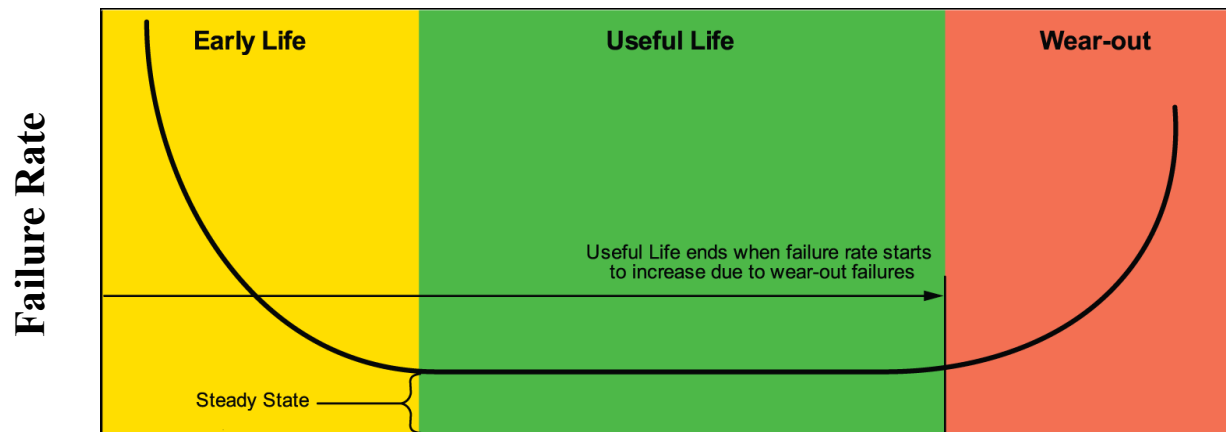
- Motivation
- **Software Aging phenomena**
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# Contradicting Common notion

- It is commonly believed that unlike hardware, software does not age
- But since 1995, we know that **software does age**

# Software aging

- **Software aging** is the name given to a phenomenon empirically observed in many software systems.
  - *as the runtime period of the system or process increases, system slows down and its failure rate tends to increase.*
- In physical (hardware) systems this behavior is well known as the *wear-out phase* illustrated by the bathtub curve.



# Software aging

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- Unlike hardware, there is no physical/chemical deterioration in software
- Thus, software “appears” to age or it “behaves as if it is aging”
- **What constitutes software aging?**
  - the deterioration of the application process’s internal state
  - it is caused by the cumulative effects of successive error occurrences
  - the notion of **error accumulation** is essential for characterizing the software aging phenomenon



# Software aging

- Software applications running for a long period of time exhibit degradation with respect to usage of system resources
  - Increasing failure rate
  - Decreasing performance
  - Eventually leading to system failure
- Due to bugs in applications, OS or software libraries

**OS:** Windows, Solaris, Linux, Android

**Applications:** Netscape, Internet Explorer

**Databases:** Oracle, MySQL

**Middleware:** JES

# Aging-related Bug (ARB): Definition

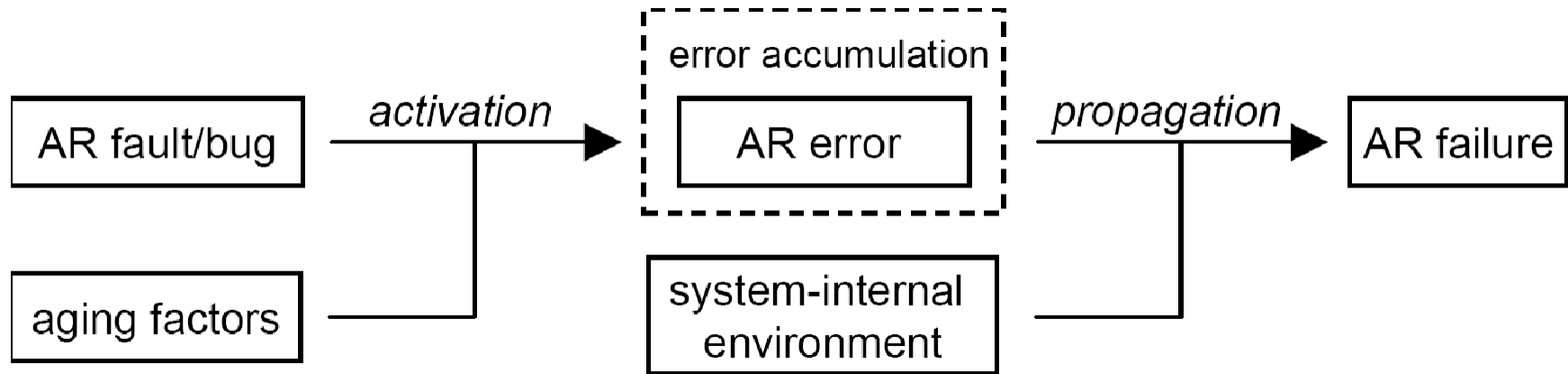
- **Aging-related bug** := A fault that leads to the **accumulation of errors** either inside the running application or in its system-context environment, resulting in an increased failure rate and/or degraded performance.



Example:

- ❑ A bug causing memory leaks in the application
- ❑ Note that the aging phenomenon requires a delay between (first) fault activation and failure occurrence – large error latency
- ❑ Note also that the software *appears to age* due to such a bug; there is no physical deterioration

# Causality Chain for Aging-related (AR) Failures



**Aging-related Failure is a failure caused by the accrual of *aging effects* in a system.**

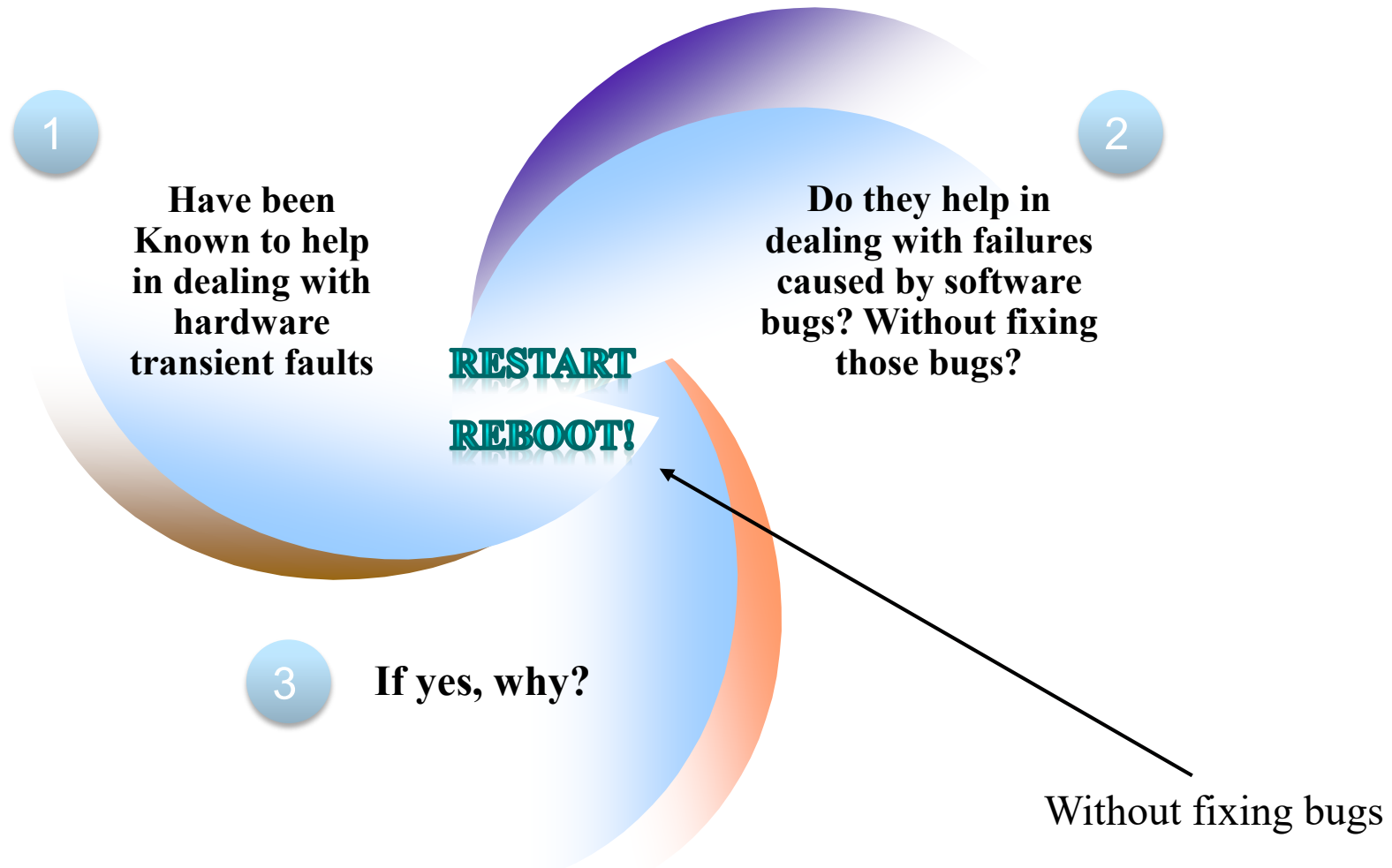
\* M. Grottko, R. Matias, and K. Trivedi, "The fundamentals of software aging," Workshop on Software Aging and Rejuvenation, WoSAR 2008.

# Software aging

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- Software aging often leads to the exhaustion of system resources.
  - Memory leaks
  - Unreleased locks
  - Nonterminated threads
  - Shared-memory pool latching
  - Storage fragmentation
- Common recovery technique is to restart process, reboot VM/node, or fail-over to an identical replica (with the same bugs)

# Software Fault Tolerance: New Thinking



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- Motivation
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- **Environmental Diversity**
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# Reactive maintenance

- Applied after a failure occurs
  - Process restart, VM reboot, OS reboot, fail-over to an identical software system, etc.
- The bug that caused the failure, most often not removed
- System is expected to work after restart, reboot, etc.

# What is Environmental diversity?

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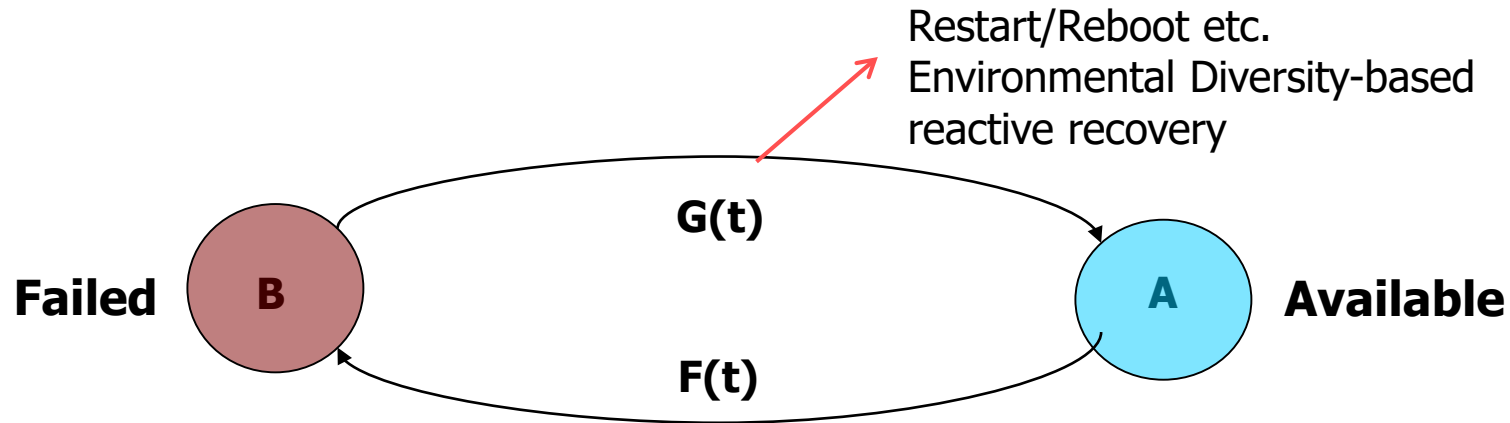
- The environment of the application is understood as
  - OS resources and other applications running concurrently
- The underlying idea of Environmental diversity
  - Restart an application or reboot the node (without fixing the bug) and it most likely works -- Why?
  - These actions counteract the software aging effects
    - Frees up OS resources, Removes error accumulation
  - Thus, the environment where the application is executed has been changed and cleaned enough leading to increased availability of OS resources
- This is fault tolerance via environmental diversity



# Semi-Markov Availability Model

State A: the system is up and available

State B: the system is down and undergoing reactive recovery: restart/reboot



$$\text{Steady state availability} = A_{ss} = \frac{MTTF}{MTTF + MTTR}$$

MTTF: mean time to aging-related failure – need to obtain from TTF data

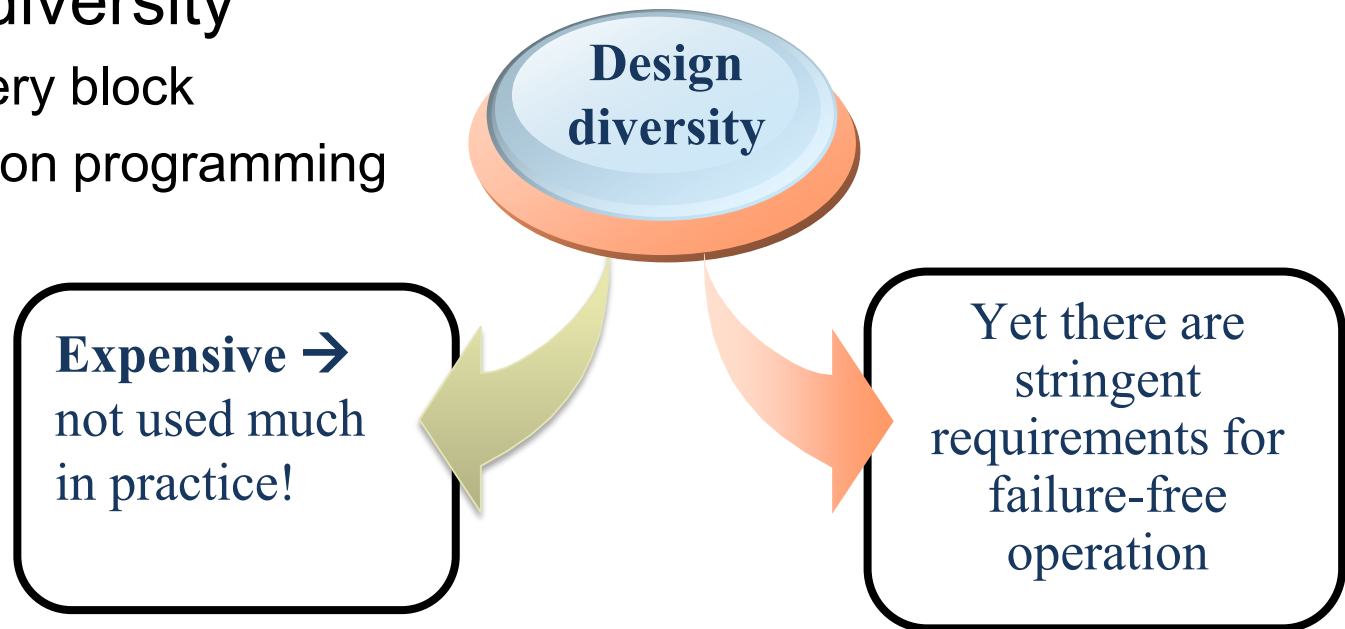
MTTR: mean time to recover after an aging-related failure - experimentally

# Implications of aging

- For hardware components or systems that are subject to aging, it is common to carry out preventive maintenance to improve its reliability/availability
- Since software is now known to age as well, **preventive maintenance** of a software system can be used to improve its **reliability/availability**
- Preventive maintenance in software systems has an exciting name: **software rejuvenation**

# Software Fault Tolerance: Classical Techniques

- Design diversity
  - Recovery block
  - N-version programming
  - .....



**Challenge: *Affordable* Software Fault Tolerance**

**A possible answer: preventive maintenance based  
on environmental diversity  
known as software rejuvenation**

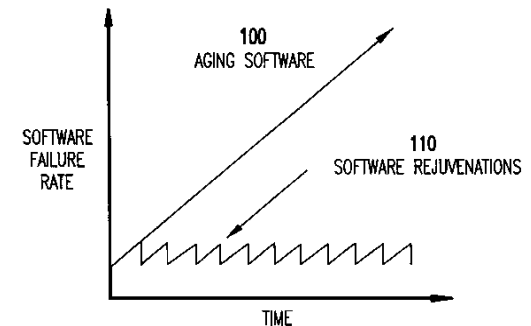
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# Software Rejuvenation

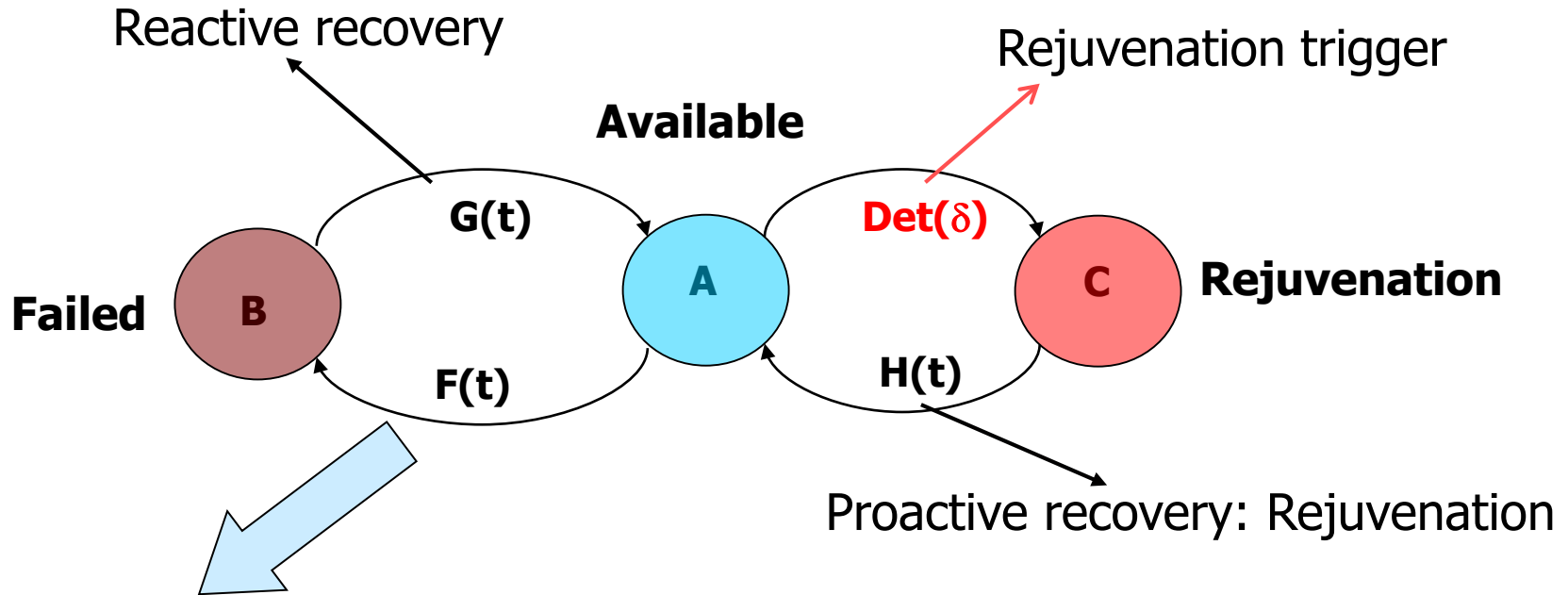
- Proactive technique to counteract software aging
  - To prevent or postpone failures and slow down performance degradation
  - Periodic, **proactive** rollback to a clean state
- Potential actions
  - Garbage collection
  - Defragmentation
  - Flushing kernel/file tables
  - Application or service restarts
  - VM or VMM or OS reboot
- Rejuvenation of the **environment**, not of software
- Due to overhead of performing rejuvenation determining optimal schedule is important



Source: IBM

Telco, space systems, defense systems, web services, cloud services, ...

# Semi-Markov availability model with Software Rejuvenation



Distribution of TTF Needed to determine optimal value of rejuvenation trigger interval

state A: the system is up and available

state C: the state in which software rejuvenation is being carried out

state B: the system is down and under reactive recovery

# Optimal Rejuvenation Schedule

- Collect (past) times to failure (TTF) data
- Fit the data to a known (IFR) distribution such as Weibull or Hypo-exponential
- Find optimal times to trigger rejuvenation
  - Need to solve a fixed-point equation
  - These equations are known – several papers and books provide the equations [ See [Trivedi & Bobbio, 2017 Cambridge University Press -- greenbook](#)]

# A Difficulty

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- Software aging failures are very difficult to observe experimentally
  - because the accumulation of aging effects usually are random and require long runtimes
- Thus, collecting data for statistically significant predictions of software aging is typically a long-running task and may be unaffordable in many circumstances (ex. highly reliable systems)
- This is an important problem that prevents many experimental and analytical studies of Software Aging & Rejuvenation from using representative parameter values
- Potential solution: ALT (Accelerated Life-Testing)



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# Our Approach

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- Accelerate the occurrences of Aging-related failures through
  - controlled experiments using the quantitative accelerated life test method (QALT)
- Since QALT was developed for physical/chemical systems
  - we need to adapt it to software systems suffering from aging

# The QALT Method

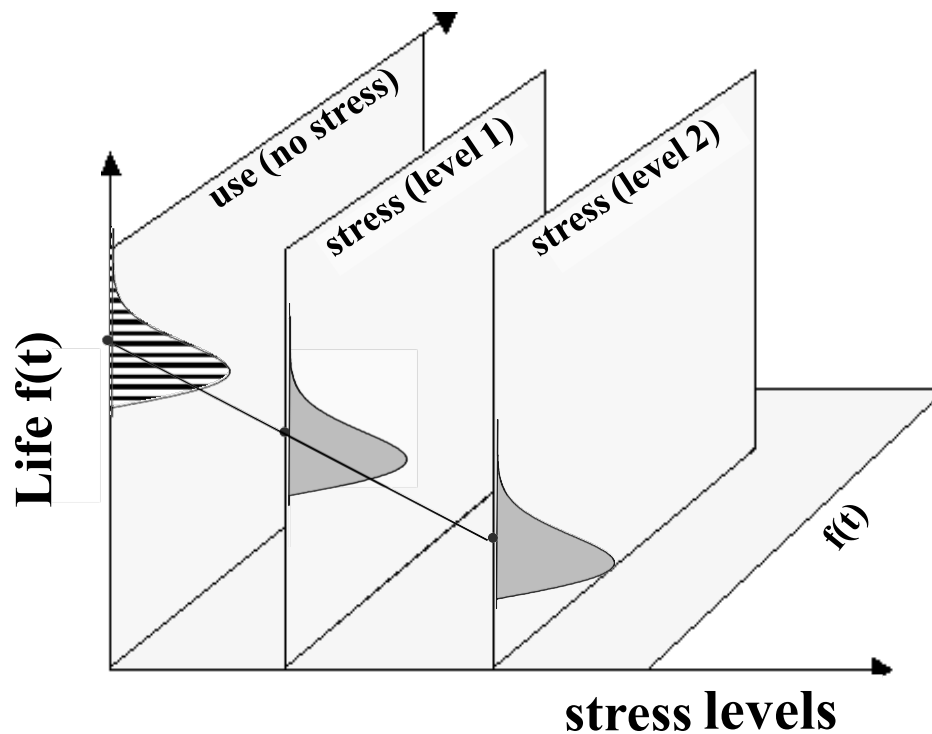
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- Quantitative accelerated life tests are used in several engineering fields to significantly reduce the time needed for testing
- QALT is designed to quantify the life characteristics (e.g., MTTF and Distr. of TTF) of a SUT by applying controlled stresses
- Since the SUT is tested in accelerated mode, the obtained results must be properly adjusted
  - the lifetime data obtained under stress is used to estimate the lifetime distribution of the SUT for its normal use condition

We use Inverse Power Law (IPL) for this purpose

# The QALT Method

## Lifetime densities & Stress levels



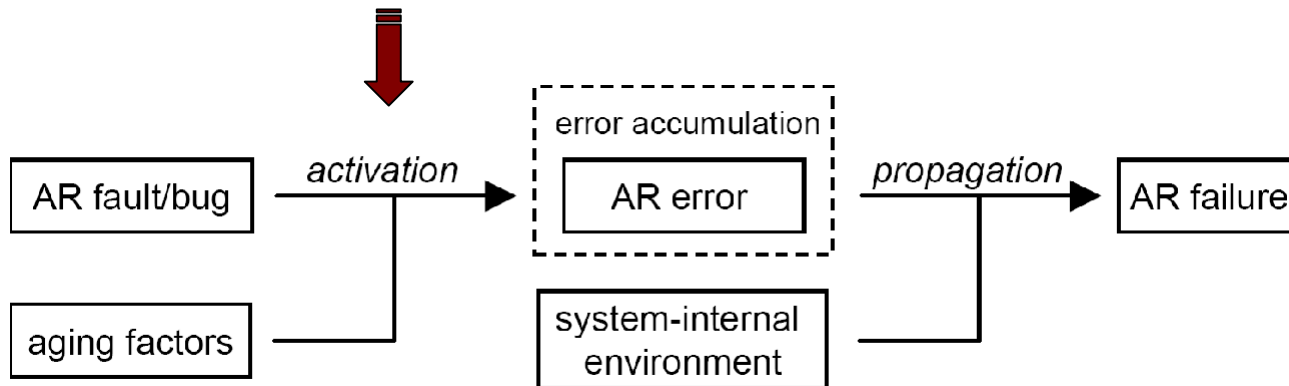
# The QALT Method

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- Main components of Accelerated Life Test Plan are:
  - 1) Accelerating stress variable and their levels of utilization (load)
  - 2) Stress loading scheme
  - 3) Life-stress relationship model
  - 4) Sample size ( $n$ )
  - 5) Allocation proportion ( $\alpha$ )

# Acceleration of Aging Effects

The key idea is to accelerate the activation of Aging-related bugs/faults (ARBs or AR faults) by controlling the workload.

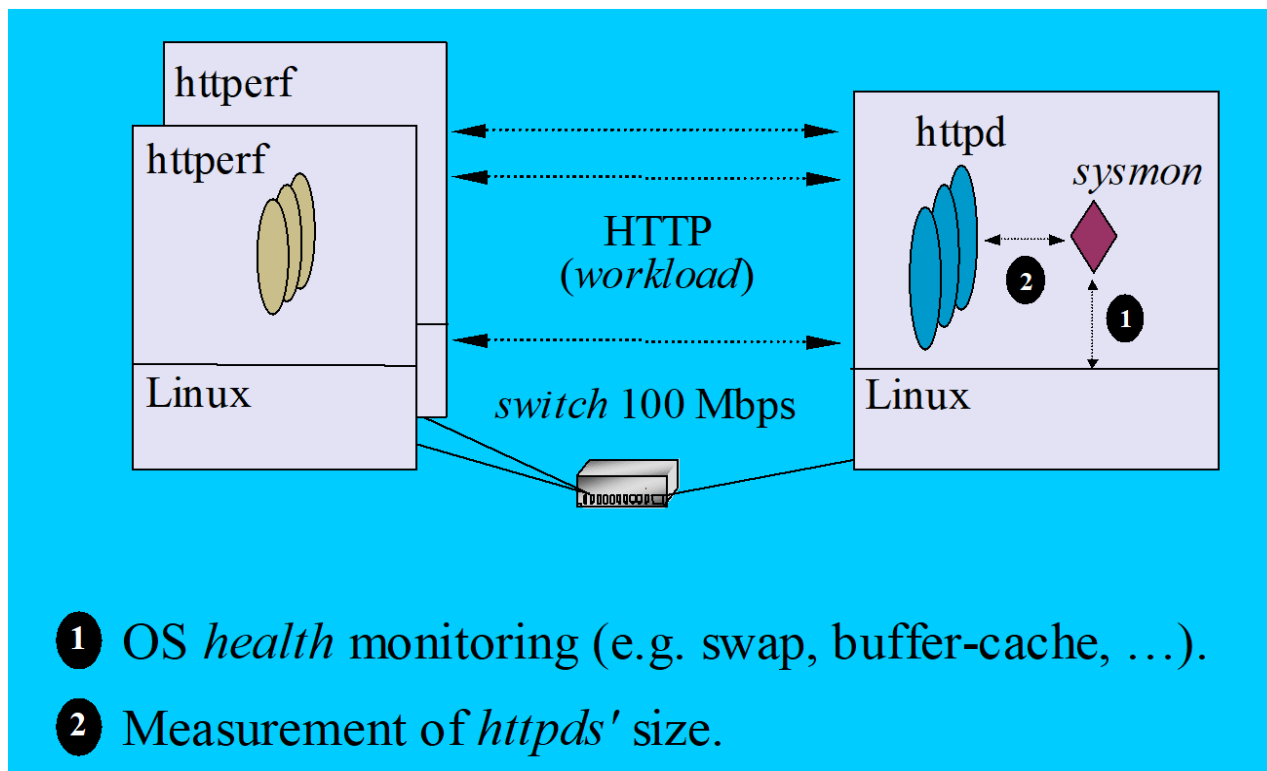


# System Under Test (SUT)

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- The Apache web server (httpd), version 2.0.48, is known to suffer from software aging
  - its main cause of aging is memory leak
- We verified that HTTP requests addressing dynamic pages cause memory leak in this httpd version
  - Experiments we conducted indicated that the “page size” of dynamic requests intensifies the aging effects.

# Test Bed





# QALT Planning

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- Main parameters
  - Stress variable (*Aging Factor*)
    - HTTP requests addressing dynamic pages
  - Stress Levels
    - three page sizes
  - Sample size ( $n$ )
    - *calculated based on a pilot sample of failure times*
  - Tests allocation proportion ( $\alpha$ )
    - traditional plan (*the same sample size for each stress level*)
    - $\alpha = n \div 3$

# QALT Planning

## QALT Experimental Plan

Stress loading		Allocation	
<i>Level</i>	<i>Page size (kB)</i>	<i>Proportion <math>\alpha</math></i>	<i>Replications <math>n_{ALT}</math></i>
Use	200		
<i>S1</i>	400	1/3	7
<i>S2</i>	600	1/3	7
<i>S3</i>	800	1/3	7

# QALT Execution

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- To better control the exposure of httpd to aging effects, we test only one httpd process.
- The SUT is considered failed when the size (RSS) of the httpd process crosses 100 megabytes.
- The rationale is that in a web server system with 3-GB of RAM running 200 httpd processes
  - if at least 30 processes (15%) grow to around 100 megabytes we have saturation of the server memory.

# QALT Execution (cont'd)

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- We measure the size (RSS) of the httpd processes after every 100 requests.
- We consider the time to failure not in the units of wall- clock time but
  - the number of bunches of 100 requests processed before the httpd size crosses the specified threshold.
- The wall-clock time may be estimated from the total number of requests until failure and the average request rate.

# QALT Execution (cont'd)

## Time to Failures (TTF)

(in bunches of 100 requests)

<b>TTF (S1)</b>	<b>TTF (S2)</b>	<b>TTF (S3)</b>
84	34	20
86	36	21
88	37	22
93	38	23
95	38	23
95	39	23
97	40	24

# QALT Execution (cont'd)

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- samples of times to failure (TTF), were fitted to several probability distributions.
- The criteria used to build the best-fit ranking were the log-likelihood function ( $Lk$ ), and the Pearson's linear correlation coefficient ( $\rho$ ),
  - whose parameter estimation methods were MLE, and LSE, respectively.
- The Weibull probability distribution showed the best fit for the three accelerated lifetime data sets

# QALT Execution (cont'd)

## Selection of Lifetime distribution for each stress level

Stress level	Model	GOF		Best-fit Ranking
		$Lk$	$\rho$ (%)	
S1	Weibull	-20.5086	96.75	1 <sup>st</sup>
	Lognormal	-20.8627	95.98	2 <sup>nd</sup>
	Exponential	-38.5870	-74.38	3 <sup>rd</sup>
S2	Weibull	-13.9211	99.31	1 <sup>st</sup>
	Lognormal	-14.3368	97.60	2 <sup>nd</sup>
	Exponential	-32.3570	-74.53	3 <sup>rd</sup>
S3	Weibull	-11.2420	97.65	1 <sup>st</sup>
	Lognormal	-11.8037	95.33	2 <sup>nd</sup>
	Exponential	-28.7276	-73.96	3 <sup>rd</sup>

$Lk$  = log-likelihood function

$\rho$  = Pearson's linear correlation coefficient

# QALT Execution (cont'd)

## Estimated Weibull Parameters

Stress	Parameter	ML Estimate	CI (90%)	
			<i>Lower</i>	<i>Upper</i>
S1	$\beta_1$	24.0889	14.3941	40.3134
	$\eta_1$	93.3175	90.8149	95.8891
S2	$\beta_2$	25.0000	15.2671	40.9377
	$\eta_2$	38.2697	37.2791	39.2865
S3	$\beta_3$	22.0825	13.3316	36.5775
	$\eta_3$	22.8595	22.1925	23.5465



# QALT Execution (cont'd)

- The Weibull distribution showed the best fit for the sample of failure times
- We use it in conjunction with the IPL model to create our life-stress relationship model.

**2-parameter Weibull** (*pdf*)

$$f(t) = \frac{\beta}{\eta} \left( \frac{t}{\eta} \right)^{\beta-1} e^{-\left( \frac{t}{\eta} \right)^\beta}$$

**IPL**

$$\eta(s) = \frac{1}{v \cdot s^w}$$

$$f(t, s) = \beta v s^w (v s^w t)^{\beta-1} e^{-(v s^w t)^\beta}$$

**IPL-Lognormal** (*pdf*)

$\eta, \beta$  are respectively the scale and shape parameters.  
 $s$  is the stress level value.

$v$  is one of the IPL model parameters to be determined, ( $v > 0$ ).  
 $w$  is another model parameter to be determined.

# QALT Execution (cont'd)

- The MTTF equation can be directly derived from the IPL-Weibull model.
- We use this equation to estimate the mean time to failure of the SUT at a specific use rate.

$$MTTF(s) = \frac{1}{v_S^w} \cdot \Gamma\left(\frac{1}{\beta} + 1\right)$$

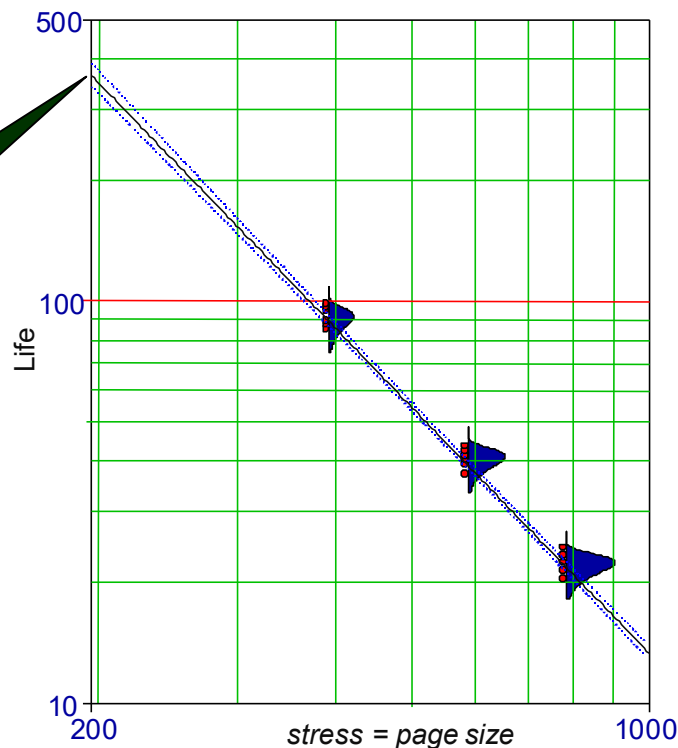
## Estimated IPL-Weibull Parameters

Parameter	ML Estimate	CI (90%)	
		<i>Lower</i>	<i>Upper</i>
$v$	5.7869E-8	3.7257E-8	8.9885E-8
$w$	2.0340	1.9646	2.1034
$\beta$	18.9434	13.5270	26.5286

# QALT Execution (cont'd)

- Using the estimated parameters for the IPL-Weibull model, we calculate the mean life of the SUT for its use condition.

Estimated MTTF= 365.48  
(at use condition)



*IPL-Weibull model fitted to the accelerated lifetime dataset*

# QALT Execution (cont'd)

- In order to evaluate the accuracy of the estimates, we ran an experiment using the page size equals to 200 kB
- This setup refers to the SUT operating in its use condition (w/o accelerating stress)

## Observed and Estimated MTTF

	MTTF	CI (90%)	
		<i>Lower</i>	<i>Upper</i>
ML Estimate	365.48	337.92	395.28
Observed	343.57		

# QALT Execution (cont'd)

- We evaluate the proposed method with respect to the reduction of experimentation time.
- First, we calculate the total time spent to execute all tests (replications) for all stress levels:

$$te = \sum_{j=1}^m \sum_{i=1}^{r_j} TTF_{ij}$$

where

***te*** is the total experiment time,

***m*** is the number of stress levels in the experimental plan,

***r<sub>j</sub>*** is the number of test replications executed in the *j*th level of stress,

***TTF<sub>ij</sub>*** is the *i*th observed failure time in the *j*th level of stress.

# QALT Execution (cont'd)

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- Based on the sample of failure times from the SUT, the value of  $t_e$  is 105,600 requests.
- The **observed** mean time to aging-related failures for the SUT at use condition is 343.57 (or 34,357 requests).
  - considering 21 replications, as used in our approach, we have a total experimentation time of 721,497 requests.
- In summary:
  - 21 tests (w/o acceleration) = 721,497 requests
  - 21 tests (w/ acceleration) = 105,600 requests
- **A reduction of the experimental time by a factor close to 7.**

# Two Other Examples of using ALT for Software Systems

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- Software rejuvenation scheduling using accelerated life testing, J. Zhao, Y. Jin, K. Trivedi, R. Matias Jr., and Y. Wang, ACM Journal on Emerging Technologies in Computing Systems, 2014.
- Stress Testing With Influencing Factors to Accelerate Data Race Software Failures. Qiu, Zheng, Trivedi, et al. IEEE Transactions on Reliability, 2019.

# Conclusion

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- Research in software aging has been limited to measure aging effects without observing failures
  - mainly because the long period of time required to observe aging-related failures
- We have demonstrated the feasibility of applying QALT to reduce the time to failures in systems suffering from software aging
  - we use the concept of “aging factors” as “stress variables”, which enables the use of QALT to software systems



# Selected References

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- Software rejuvenation scheduling using accelerated life testing, J. Zhao, Y. Jin, K. Trivedi, R. Matias Jr., and Y. Wang, ACM Journal on Emerging Technologies in Computing Systems, 2014.
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- Stress Testing With Influencing Factors to Accelerate Data Race Software Failures. Qiu, Zheng, Trivedi, et al. IEEE Transactions on Reliability, 2019.